

Glossary of Connected and Automated Vehicle Terms

VERSION 1.0

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Absolute Positioning

Locating the position of a vehicle, to a very high degree of accuracy, with respect to an ideal surface of the Earth (1).

Ad Hoc Clustering

Clustering process during which vehicles arrive in random sequence and not deliberately seek out other similarly equipped vehicles. During this case, the probability of driving behind another suitably equipped vehicle is directly related to the market penetration of equipped vehicles (2). Also see “ITS Ad Hoc Domain”. Most of the existing Cooperative Adaptive Cruise Control (CACC) applications rely on ad-hoc clustering of vehicles.

Advanced Driver Assistance System (ADAS)

Additional electronic systems in motor vehicles supporting the driver in certain driving situations. They often focus on safety aspects or on increased driving convenience. ADAS safety features are designed to avoid collisions and crashes by offering technologies that alert the driver to potential problems, or for example, automate the vehicle lighting to come on at dusk or sudden darkness, provide adaptive cruise control, give automated braking, assist a vehicle to stay in its lane, give automated traffic warnings via GPS, allow hands free voice activated smartphone connection, alert drivers to other cars or dangers, etc. There are many forms of ADAS available that function from data supplied by modules such as cameras, Light Detection and Ranging (LIDAR), radar, sensors, computers, and in-car networking. Emerging ADAS systems will also take advantage of externally supplied data through V2V and V2X systems through real time interface with other vehicles and surrounding infrastructure (1).

Advanced Collision Avoidance Technologies (ACAT)

A National Highway Traffic Safety Administration (NHTSA) program that is defining methodologies to measure the link between technological performance and safety impact of crash avoidance systems (4).

Aftermarket

Equipment that is installed or brought in after purchase of the vehicle. Aftermarket modifications do not involve the original equipment manufacturer (OEM), as contrasted with retrofits which are done with the involvement of OEM (1).

Aftermarket Safety Device (ASD)

A connected device, not integrated during vehicle manufacture but added after sale. It is installed in a vehicle and is capable of sending and receiving messages over a Dedicated Short-Range Communication (DSRC) wireless communications link. The device has a driver interface, runs V2V and V2I safety applications, and issues audible or visual warnings and/or alerts to the driver of the vehicle (5).

Antilock Braking System (ABS)

A system that prevents wheel lock-up by automatically regulating the brakes. ABS can decrease braking distances on slippery pavement, prevent skidding, and provide greater control during sudden stops (6).

Application-Specific Integrated Circuit (ASIC)

An integrated circuit that is customized for a specific use; for example, an ASIC designed to accelerate computer vision (7).

ASIC can be found in almost any electronic device and its uses can range from custom rendering of images to sound conversion (37).

Artificial Intelligence (AI)

Intelligence that is learned, displayed, and carried out by machines. An "intelligent" machine perceives its environment and then takes actions that maximize its chance of success at some goal. Examples that we know include human speech recognition, which turns spoken words into the contents of a text document or email, and autonomous driving, where the vehicle has a learning element to recognize its environment including other vehicles, pedestrians and the infrastructure (3).

Intelligence and decision-making that come from a machine and an autonomous vehicle is known as artificial intelligence. Deep learning and machine learning are mainly included in AI (7).

Automated Driving System (ADS)

A complex combination of various components that can be defined as systems where perception, decision making, and operation of the automobile are performed by electronics and machinery instead of a human driver, and as introduction of automation into road traffic (43). Automated Driving Systems may include systems for which there is no human driver or for which the human driver can give control to the automated driving systems and would not be expected to perform any driving-related tasks for a period of time (42).

Automated Emergency Braking (AEB)

A system that detects an impending forward crash with another vehicle in time to avoid or mitigate the crash. These systems first alert the driver to take corrective action to avoid the crash. If the driver's response is not sufficient to avoid the crash, the AEB system may automatically apply the brakes to assist in preventing or reducing the severity of a crash. The NHTSA (8) believes these technologies represent the next wave of potential significant advances in vehicle safety. AEB systems, such as dynamic brake support (DBS) and crash imminent braking (CIB), have the potential not only to save lives but to also reduce moderate and less severe rear-end crashes that are common on our roadways (9).

Automated Highway System (AHS)

An automated highway or Smart Road, is an intelligent transportation system facility- designed primarily for driverless or autonomous vehicles on specific, pre-determined routes. It is mainly

devised as a means of relieving traffic congestion. These systems greatly reduce distances normally required between the vehicle in front, therefore enabling the road to carry more cars. AHSs are usually combined with ADAS technologies, such as adaptive cruise control and collision avoidance systems (3).

Automated Vehicle

See “Terminologies for a Vehicle with Automation Capability” and “Levels of Driving Automation”.

Automotive Data Center

A center designed specifically to handle the workloads associated with the development of autonomous vehicles, including deep learning training and cloud services (7). The development of autonomous vehicles starts in the automotive data center.

AutoNOMOS – Autonomous Vehicle Software

A modular software system for the operation of autonomous or semi-autonomous cars. Using AutoNOMOS, it will be possible to detect impending dangers on roads, highways, and crossings (lane changes, traffic jams, rights of way) at an early stage crashes in order to prevent crashes. Once the technology is ready, it will be introduced first on private property (test sites) and later in public traffic (3).

Autonomous Vehicle

See “Terminologies for a Vehicle with Automation Capability” and “Levels of Driving Automation”.

Basic Safety Messages (BSM)

Data broadcasted from vehicles through V2V and V2I at a frequency of 10 Hz. The core contents of a BSM are data elements that describe a vehicle’s position (latitude, longitude, and elevation) and motion (heading, speed, and acceleration) (10).

Big Data

The information assets characterized by such a High Volume, Velocity and Variety to require specific Technology and Analytical Methods for its transformation into Value (40).

Blind Spot Monitoring

One of the ADAS applications that monitors the driver’s blind spots at the rear quarters of the car and provides visual, audible and/or tactile alerts when a vehicle is present in a situation requiring such alerts (6).

Brake Assist

One of the ADAS applications that automatically applies full braking power when it detects that the driver is executing a panic stop (6). Brake Assist helps in detection of attempted panic braking based on the force that is applied to the brake pedal and how fast the driver is stepping on the pedal.

Cellular Telecommunications Industry Association (CTIA)

An industry trade group that represents the international wireless telecommunications industry. Its members include cellular, personal communication services and enhanced specialized mobile radio providers and suppliers, and providers and manufacturers of wireless data services and products (4). Please refer to Table 1 Various Related Associations in the appendix for more related associations.

Central Processing Unit (CPU)

The electronic circuitry in a vehicle's (CAVs) computing system that performs programming instructions; for example, Intel Atom® and Intel® Xeon® processors. See also "In-Vehicle Compute"; "Intel Atom® Automotive Processors"; and "Intel® Xeon® Processors" (7).

Certificate

A set of data that uniquely identifies an entity, contains the entity's public key and possibly other information, and is digitally signed by a trusted party, thereby binding the public key to the entity (1).

Certification

The process of assuring that a system component or interface meets an established standard (1).

Cloud Computing

A cloud refers to accessing computers, information technology (IT), and software applications through a network connection, often by accessing data centers using wide area networking (WAN) or Internet connectivity (49). Cloud computing replaces local data storage with storage in a "cloud" that can be accessed via the Internet (11). This generally involves the delivery of hosted computing services over the Internet rather than on an individual computer or at an individual organization's location. A variety of computing services may be included "in the cloud," from network servers to software applications (12).

Collision Avoidance Metrics Partnership (CAMP)

A partnership formed by vehicle OEMs to accelerate the implementation of crash avoidance countermeasures in passenger vehicles to improve traffic safety (51). CAMP partnership is engaged in cooperative research with National Highway Traffic Safety Administration (NHTSA) to advance safety research objectives of the Department's Intelligent Vehicle Initiative.

Computer Vision

Machine-assisted moderation of images and the ability to extract rich information from images to categorize and process visual data (13). Such systems, also known as machine vision, are responsible for the autonomous vehicle's ability to "see" its environment. Examples include the technologies developed by Mobileye and Itseez (7).

Connected Vehicle (CV)

A vehicle (car, truck, bus, etc.) that is equipped with a wireless communication device (1). A CV uses any of the available wireless communication technologies to communicate with other cars on the road (vehicle-to-vehicle [V2V]), roadside infrastructure (vehicle-to-infrastructure [V2I]), and other travelers and the cloud (14) (15).

A research program – sponsored by the USDOT Research and Innovative Technology Administration (RITA) and others – focusing on the development and deployment of a fully connected transportation system that makes the most of multi-modal, transformational applications addressing safety, mobility, and the environment (52).

Connected Vehicle Applications

Applications that are built to take advantage of a connected vehicle environment. As of September 2017, the latest list of connected vehicle applications was prepared and provided at the Architecture Reference for Cooperative and Intelligent Transportation (ARC-IT) website (34). Descriptions of individual connected vehicle applications are not included in this glossary, however the twelve application groups in which these applications are categorized are provided in Table 1.

Table 2 Group of Connected Vehicle Applications from ARC-IT

| Application Group | Details |
|-------------------------------|--|
| Commercial Vehicle Operations | Includes applications and service packages that are relevant to the operation, safety and management of commercial vehicles. |
| Data Management | Includes service packages from various data sources including CVs to support performance monitoring and other uses of historical data. |
| Maintenance and Construction | Includes service packages that track maintenance and construction vehicles and supports dissemination of these activities. |
| Parking Management | Includes service packages that monitors and manages parking spaces and provides real time information on park and ride services to support travelers' decision making. |
| Public Safety | Includes service packages to support basic public safety, call-taking and dispatch services and provides information to support dynamic routing of emergency vehicles. |
| Public Transportation | Includes service packages to monitor automated transit vehicle location, perform automated dispatch of transit services and allows travelers to request trips and request itineraries. |
| Support | Includes service packages to provide monitoring, management and control services to other applications and devices operating within CV environment. |
| Sustainable Travel | Includes service packages to monitor individual vehicle emissions and support environmentally efficient operation of traffic signals and lanes. |
| Traffic Management | Includes service packages to support infrastructure and vehicle based Surveillance and the use of CV information to improve the operation of traffic systems. |
| Traveler Information | Includes service packages to disseminate traveler information for route planning and guidance. |
| Vehicle Safety | Includes service packages that leverages sensors and safety messages transmitted between CVs to support and augment vehicle safety |
| Weather | Includes service packages for collecting road weather data and detect environmental hazards to alert drivers. |

Some of the representative CV applications along with a short description are provided below:

- **Advanced Automated Crash Notification Relay (AACN-RELAY):** An application that is anticipated to help transmit a range of data via other vehicles and roadside hot spots that can help to enhance incident response (2).
- **Emergency Vehicle Preemption (EVP):** An application providing emergency vehicles with an expedited green indication to allow faster passage through a signalized intersection (4).
- **Emergency Evacuation and Communication (EVAC):** An application providing dynamic route guidance information, current traffic and road conditions, location of available lodging, and location of fuel, food, water, cash machines, and other necessities (1).
- **Incident Scene Work Zone Alerts for Drivers and Workers (INC-ZONE):** An application with two components: one warns drivers that are approaching temporary work zones at unsafe speeds or trajectories; the other audibly warns public safety personnel and other officials working in such zones about potential vehicle incursions (4).
- **Integrated Dynamic Transit Operations (IDTO):** The bundle of applications that transform transit mobility, operations, and services through the availability of new data sources and communications. IDTO consist of three applications, T-CONNECT, T-DISP and D-RIDE (4).
- **Intelligent Traffic Signal System (ISIG):** A traffic signal system that uses data collected from vehicles through V2V and V2I communications as well as pedestrian and non-motorized travelers to control signals and maximize flows in real time. The ISIG application also plays the role of an overarching system optimization application, accommodating transit or freight signal priority, preemption, and pedestrian movements to maximize overall network performance (4).
- **Mobile Accessible Pedestrian Signal System (PED-SIG):** A signal system that integrates information from roadside or intersection sensors and new forms of data from pedestrian-carried mobile devices (4).
- **Multimodal Intelligent Traffic Signal System (MMITSS):** A V2I connected vehicle application bundle that is the next generation of traffic signal systems. MMITSS provides a comprehensive framework to serve all modes of transportation, including general vehicles, transit, emergency vehicles, freight fleets, pedestrians, and bicyclists (4).

Connected Vehicle Reference Implementation Architecture (CVRIA)

A research effort by the ITS Joint Program Office (JPO) that aims to identify key interfaces of the Connected Vehicle environment and to develop a plan for Connected Vehicle Standards (5). The CVRIA has now been incorporated into the national ITS architecture (ARC-IT) and will no longer be a separate architecture.

Connected Vehicle Trade Association (CVTA)

A non-profit business association established to facilitate the interaction and advance the interests of the entities involved in the vehicle communication environment. The association enables the collaboration of companies, organizations, and governmental bodies engaged in developing bidirectional vehicle communications. Membership is open to any corporation, public

entity, standards and specification organization, educational institution, or qualified individual (5).

Constant Distance Gap (CDG)

CDG employs a constant separation between vehicles even when the speed of vehicles changes during platooning. With such a tight control, the vehicle occupants experience the perception of a mechanical linkage between vehicles. This type of control can only be achieved stably when the communication received by each vehicle includes the information of the platoon leader or first vehicle in the sequence (2).

Constant Time Gap (CTG)

With CTG, the distance between the vehicles is proportional to their speed (plus a small fixed offset distance). A doubling of speed leads to an approximate doubling of clearance gap between the vehicles. This (CTG) most closely represents the way human drivers normally drive at highway speeds, therefore, commercially available adaptive cruise control systems use CTG (2).

Cooperative Systems

A term specified for systems that can bring new intelligence for vehicles, roadside systems, operators and individuals, by creating a universally understood communications “language,” allowing vehicles and infrastructure to share information and cooperate in an unlimited range of new applications and services (1).

Cooperative Awareness Message (CAM)

A core message of the communications network, regularly providing key information to and from ITS stations (1). The standard CAM is one of the components of the reference architecture defined by the European Telecommunication Standards Institute (ETSI) for transmitting geographically aware information with relevant data for other vehicles (17). CAM messages are periodically sent and contain basic safety relevant status information like node actual position, speed, acceleration or heading as well as the node identifier (18).

CV Penetration

A term representing the proportion of the vehicle fleet that are equipped with CV technology (4) (5). The ability to use CV data depends on the penetration rate of equipped vehicles and the underlying traffic conditions. Hence, there is a limit of a minimum penetration rate for accurate estimation of various measures of effectiveness (MOEs) (19).

Cybersecurity

A broad term referring to the processes and practices designed to protect networks, computers, programs and data from attack, damage or unauthorized access (50). In today’s connected world, cybersecurity is an emerging threat in every field that relies upon communications. Therefore, transportation operation and management systems utilizing wired and wireless communications for managing roadways are also at significant risk of such cyberattacks.

Data Authentication

A process used to verify data integrity, e.g., verification that data received are identical to data sent, or verification that a program is not infected by a virus (1).

Decentralized Environmental Notification Message (DENM)

A message, defined in the EU standard, providing information about a location based situation detected by vehicles or roadside units and distributed by store and forward mechanisms within the ITS Ad Hoc Domain without a central control unit (1).

Decision-Making (*decide*)

The third and final of the three stages of in-vehicle computing required for autonomous driving (*sense, fuse, decide*). In this stage, the vehicle must decide how to proceed based on the model it has created of its environment. See also “Perception” and “Sensor Fusion” (7).

Dedicated Short Range Communication (DSRC)

A communications protocol developed to address the safety critical issues associated with sending and receiving data among vehicles and between moving vehicles and fixed roadside access points. These provide low-latency data-only V2V and V2I communications for use in applications such as Electronic Fee Collection (EFC), crash avoidance, In-Vehicle Signing and Cooperative Adaptive Cruise Control (CACC) (1). The term “DSRC” originally was used to refer to tolling systems at 5.8 GHz. Now the term is also used to refer to DSRC operation at 5.9 GHz under the IEEE 802.11p standard).

Deep Learning

A subset of machine learning that involves many layers of processing, massive amount of data, and enormous computing capacity. Deep learning algorithms can facilitate computer vision, natural language processing, driving strategy, personalization, and decision-making (7).

Digital Instrument Cluster

A digital panel or dash inside the vehicle that includes instruments such as a speedometer, fuel gauge, and odometer (7).

Driver Alertness Monitoring

One of the ADAS applications that monitors driver behavior for indications of drowsy or distracted driving. When warranted, the system provides visual and audible alerts advising the driver to take rest (6).

Driverless Car Sharing

In terms of the future Driverless era, the meaning of Car Sharing will be the use of one’s own Autonomous Vehicle, hired by others, during times that the owner does not require to use it. Alternatively, a Driverless Vehicle owned by a hire company can be shared / rented by many on a daily, hourly, or more likely, per journey basis (3).

Driverless Vehicle

See “Terminologies for a Vehicle with Automation Capability” and “Levels of Driving Automation”.

Driving Volatility

Liability of driving behaviors to change rapidly and unexpectedly, especially for the worse, that can be measured by the key measures of longitudinal and lateral acceleration (5). Driving behaviors however, can also be captured by other measures, such as steering angles and the position of the accelerator or brake in a vehicle (10).

Dynamic Driving Task

Various activities required to operate a moving vehicle in an environment that changes due to alignment, weather, roadside conditions, etc. These tasks include steering, braking, accelerating, etc. (23).

Early Adopter

A person, company, municipality or country that starts using technology including a CV product as soon as it becomes available (5). In general, this term is also used for referring to people who become the first users of any other sort of technology.

Electronic Brake Force Distribution

A system that helps reduce stopping distances by using ABS components to vary front-to-rear braking force. The system compensates for different vehicle loads, and distributes normal weight transfer to the front axle during a stop (6).

Electronic Control Unit (ECU)

A unit embedded in the vehicle that controls one or more electrical systems, such as the engine control unit or the human-machine interface (7).

Electronic Stability Control (ESC)

A system that provides selective wheel braking to improve vehicle handling and help drivers regain control in certain extreme circumstances. ESC employs components of the anti-lock braking system and is required on all passenger vehicles starting with the 2012 model year. Systems on SUVs generally also incorporate Rollover Mitigation (6).

Extended Floating Car Data (XFCD)

An extension of floating car data (FCD) (1) that uses additional information from all advanced driver assistance systems (11).

Far Infrared Sensors (FIRS)

A heat sensing product used by vehicle manufacturers to capture a heat profile of living objects in low or even zero light situations to detect the existence of pedestrians on or near the road at night time or in poor visibility. FIRS helps alleviate the limitation of traditional night vision camera sensors that cannot operate optimally with low light conditions, and allows better recognition of pedestrians for fully Autonomous Vehicle systems (3).

Field-Programmable Gate Array (FPGA)

An integrated circuit that can be configured after manufacturing, offering more flexibility than CPUs or GPUs. It is often used as an accelerator and excels at parallel processing. See also “In-Vehicle Compute and “Intel® Arria® Series FPGAs” (7).

Floating Car Data (FCD)

Data (or a method to collect the data) of vehicles currently being driven (20). In particular, FCD is the data about a vehicle's movement and location while it is in motion and when it is stationary, e.g. in congestion, at traffic lights or in waiting areas (a data set containing at least a time stamp and the location's coordinates). In floating car data, cars become mobile sensors or software agents (11).

Freight Signal Priority (FSP)

A method of signal priority that provides right of way at signals near freight facilities based on current and projected freight movements (4).

Graphics Processing Unit (GPU)

A specialized electronic circuit designed to accelerate image and graphics processing. GPUs excel at parallel processing. See also "In-Vehicle Compute" (7).

Heterogeneous Architecture

A combination of multiple types of compute functions—such as CPUs, FPGAs, and ASICs—working together in a complementary fashion (7).

Highly Automated Vehicles (HAV)

SAE Levels 3-5 vehicles with automated systems that are responsible for monitoring the driving environment, in order to draw a distinction between Levels 0-2 and 3-5 based on whether the human operator or the automated system is primarily responsible for monitoring the driving environment (39).

High Intensity Discharge (HID) Headlights:

Headlights that use high voltage to ionize a mix of gases, including xenon, in a special bulb to produce an extra-white or even bluish light that is several times brighter than a conventional halogen headlight (6).

Human Machine Interface (HMI)

An interface responsible for two-way communication between a vehicle and its occupants. An HMI may incorporate touchscreen displays, voice recognition, or integration with mobile devices. It enables a human being to interact with a machine (11).

Head Up Display (HUD)

A display of important information within the user's field of vision (11).

Incident Scene Pre-Arrival Staging Guidance for Emergency Responders (RESP-STG)

An application providing information to public safety responders while en-route to help guide them safely and efficiently to an incident scene (4).

Information and Communication Technology (ICT)

Various types of technologies that are used for processing and delivering information and communication (11).

Infrastructure Device

Any piece of equipment connected to the cooperative system that is placed on the roads, bridges, rail-lines, and similar public works that are on or near a transportation system or other public institution (1).

Internet of Things (IoT)

A network of physical objects—devices, vehicles, buildings, machines, and other items—embedded with electronics, software, sensors, and network connectivity that enables these objects to collect and exchange data. In its simplest terms, the IoT is about physical “things” with the ability to sense, actuate, and communicate (21). According to Gartner, Inc., connected things would reach 25 billion by 2020 (3).

Internet of Vehicles (IoV)

A network of vehicles defined as an integration of three networks: an inter-vehicle network, an intra-vehicle network, and vehicular mobile network. Based on this concept of three networks integrated into one, the Internet of Vehicles is defined as a large-scale distributed system for wireless communication and information exchange between vehicle, road, human and Internet, according to agreed communication protocols and data interaction standards (3).

Interoperability

The ability of a system to communicate with other systems to provide the same service in different physical locations. It is also the ability of one system (or component) to replace another without degrading the service being provided. The term is frequently used in the context of public safety communications and Dedicated Short-Range Communications (DSRC) (1). For example:

- It is critical that transportation agency communications systems be interoperable with those of the other responders with whom they will be working at incident scenes. Interoperability is an important issue for law enforcement, fire-fighting, emergency services, and other public health and safety departments because first responders need to be able to communicate during wide scale emergencies. The nation’s lack of interoperability in the public safety realm became evident during the September 11, 2001, attacks on the Pentagon and World Trade Center structures.
- Standards for DSRC are intended to meet the requirements of applications that depend upon transferring information between vehicles and roadside devices as well as between vehicles themselves. SAE J2735 (DSRC Message Set Dictionary) is to support interoperability among DSRC applications (22).

Intel Atom® Automotive Processors

A generation of Intel Atom processors that powers in-vehicle experiences and ADAS. These processors offer substantial computing capacity in a low-power package. See also “ADAS”; “In-Vehicle Compute”; and “In-Vehicle Experiences” (7).

Intel® Field-Programmable Gate Arrays (FPGAs)

Programmable Arrays, formerly owned by Altera and acquired by Intel, offering flexible in-vehicle compute and power-performance-efficient acceleration to support autonomous driving.

These FPGAs deliver a combination of high performance and power efficiency for acceleration (7).

Intel® GO™ Automotive Solutions

A portfolio of solutions designed for autonomous driving and in vehicle experiences. Ranging from car to cloud, these solutions include development platforms for in vehicle computing, a 5G connectivity platform, a software development kit and data center technologies (7).

Intelligent Transportation System (ITS) Architecture

A framework within which interrelated systems can be built that work together to deliver transportation services. It defines how systems functionally operate and the interconnection of information exchanges that must take place between these systems to accomplish transportation services (52).

Intelligent Transportation System (ITS) Architecture

A framework within which interrelated systems can be built that work together to deliver transportation services. It defines how systems functionally operate and the interconnection of information exchanges that must take place between these systems to accomplish transportation services (52). The National ITS Architecture, entitled the Architecture Reference for Cooperative and Intelligent Transportation (ARC-IT), provides a starting point creation of regional ITS architectures and project ITS architectures and can be found at <http://local.iteris.com/arc-it/> (34).

Intel® Xeon® Processors

CPUs that deliver high-performance in-vehicle compute for level 4 and 5 driving automation. See also “In-Vehicle Compute” (7).

In-Vehicle Compute

Any or all computing systems inside the vehicle that power autonomous driving, advanced driver assistance systems (ADAS), or in-vehicle experiences. See also “Application-Specific Integrated Circuit (ASIC)”; “Central Processing Unit (CPU)”; “Field-Programmable Gate Array (FPGA)”; “Graphics Processing Unit (GPU)”; “Intel Atom® Automotive Processors”; and “Intel® Xeon® Processors” (7).

In-Vehicle Experiences (IVE)

The intuitive experiences inside the vehicle that provide driver assistance, information, and entertainment, while often enhancing safety. These are delivered by a range of systems, including in-vehicle infotainment (IVI), digital instrument clusters, and advanced driver assistance systems (ADAS) (7).

In-Vehicle Infotainment (IVI)

A collection of hardware and software that provide entertainment in the vehicle; for example, navigation systems, radio, video players, and Wi-Fi (7).

ITS Ad Hoc Domain

The ad hoc communications between different ITS stations such as those at the roadside and in vehicles, using communications protocols such as 802.11p. It includes the necessary measures to maintain privacy, security and trustworthiness in the communication (1).

ITS Station

A collection of functional components that participate in the provision of ITS services at a particular location. Thus, an ITS Station may exist in a vehicle, at the roadside, in a central location such as a TMC, or in a mobile device. Note that it has two meanings: (1) functional and (2) physical, i.e. an actual physical device (1).

Levels of Driving Automation

The six levels of driving automation, defined in the “Standard J3016: Taxonomy and Definitions for Terms Related to On-Road Motor Vehicle Automated Driving Systems” by the Society of Automotive Engineers (SAE) (23). A summary table and more descriptions from the two-page summary of SAE J3016 (24) are presented below.

| SAE level | Name | Narrative Definition | Execution of Steering and Acceleration/Deceleration | Monitoring of Driving Environment | Fallback Performance of Dynamic Driving Task | System Capability (Driving Modes) |
|---|-------------------------------|--|---|-----------------------------------|--|-----------------------------------|
| Human driver monitors the driving environment | | | | | | |
| 0 | No Automation | the full-time performance by the <i>human driver</i> of all aspects of the <i>dynamic driving task</i> , even when enhanced by warning or intervention systems | Human driver | Human driver | Human driver | n/a |
| 1 | Driver Assistance | the <i>driving mode</i> -specific execution by a driver assistance system of either steering or acceleration/deceleration using information about the driving environment and with the expectation that the <i>human driver</i> perform all remaining aspects of the <i>dynamic driving task</i> | Human driver and system | Human driver | Human driver | Some driving modes |
| 2 | Partial Automation | the <i>driving mode</i> -specific execution by one or more driver assistance systems of both steering and acceleration/deceleration using information about the driving environment and with the expectation that the <i>human driver</i> perform all remaining aspects of the <i>dynamic driving task</i> | System | Human driver | Human driver | Some driving modes |
| Automated driving system (“system”) monitors the driving environment | | | | | | |
| 3 | Conditional Automation | the <i>driving mode</i> -specific performance by an <i>automated driving system</i> of all aspects of the dynamic driving task with the expectation that the <i>human driver</i> will respond appropriately to a <i>request to intervene</i> | System | System | Human driver | Some driving modes |
| 4 | High Automation | the <i>driving mode</i> -specific performance by an automated driving system of all aspects of the <i>dynamic driving task</i> , even if a <i>human driver</i> does not respond appropriately to a <i>request to intervene</i> | System | System | System | Some driving modes |
| 5 | Full Automation | the full-time performance by an <i>automated driving system</i> of all aspects of the <i>dynamic driving task</i> under all roadway and environmental conditions that can be managed by a <i>human driver</i> | System | System | System | All driving modes |

- A key distinction is between level 2, where the human driver performs part of the dynamic driving task, and level 3, where the automated driving system performs the entire dynamic driving task.
- System refers to the driver assistance system, combination of driver assistance systems, or automated driving system.
- Some of key definitions in J3016 include:

- Dynamic driving task includes the operational (steering, braking, accelerating, monitoring the vehicle and roadway) and tactical (responding to events, determining when to change lanes, turn, use signals, etc.) aspects of the driving task, but not the strategic (determining destinations and waypoints) aspect of the driving task.
- Driving mode is a type of driving scenario with characteristic dynamic driving task requirements (e.g., expressway merging, high speed cruising, low speed traffic jam, closed-campus operations, etc.).
- Request to intervene is notification by the automated driving system to a human driver that s/he should promptly begin or resume performance of the dynamic driving task.

A couple of example applications are provided below to show how an application can evolve through the levels of automation, exerted and modified from the “Automated and Autonomous Driving” report (54).

Example 1: Driving Application

- **Level 1 (Driver Assistance) – Adaptive Cruise Control (ACC) including stop-and-go function:** Adaptive cruise control with stop and go function includes automatic distance control and, within the limits of the system, detects a preceding vehicle. It maintains a safe distance by automatically applying the brakes and accelerating. A driver still is responsible for controlling the steering wheel.
- **Level 2 (Partial Automation) – Traffic Jam Assist:** The system controls forward/backward as well as sideways movements of the vehicle in order to follow traffic flow. The system can be seen as an extension of the ACC with stop-and-go functionality, with an addition of an automated lateral movement control. A driver does not have to control the vehicle; but still must monitor the roadway and stay vigilant to the system and be ready to take back control of the vehicle when requested by the system.
- **Level 3 (Conditional Automation) – Highway Chauffeur:** Conditional automated driving on motorways or motorway-like roads. The Highway Chauffeur operates from entrance to exit, on all lanes, including overtaking movements. The driver must deliberately activate the system and can override or switch off the system at all times. A driver does not have to control the vehicle and does not have to monitor the roadway; but must stay vigilant to the system and be ready to take back control of the vehicle when requested by the system. There are no requests from the system to the driver to take over when the system is in its normal operation but the system will request the driver to take over within a specific time, if automation reaches the system limits.
- **Level 4 (High Automation) – Highway Pilot:** Automated driving on motorways or motorway-like roads, on all lanes, including overtaking movements. The driver must deliberately activate the system and can override or switch off the system at all times. A driver does not have to control the vehicle and does not have to monitor the roadway; but must stay vigilant to the system and be ready to take back control of the vehicle when requested by the system. However, in Level 4, the vehicle is supposed to be able to respond to the situation even when a driver does not respond appropriately. There are no requests from the system to the driver to take over when the system is in its normal

operation but the system will request the driver to take over within a specific time, if automation reaches the system limits.

- **Level 5 (Full Automation) – Fully automated private vehicle:** The fully automated vehicle should be able to handle all driving from point A to B, without any input from the passenger. The driver can at all times override or switch off the system. No consensus exists as to when such systems will become commercially available.

Example 2: Parking Application

- **Level 0 (No Automation) – Park Distance Control:** The Park Distance Control system assists the driver to manoeuvre into tight spaces and reduces stress by communicating distance from obstacles by means of acoustic or, depending on vehicle, optical signals. Note that no action is automated here. Rather the goal of the system is solely to provide better information to drivers while they perform all of the parking task.
- **Level 1 (Driver Assistance) – Park Assist:** The Park Assist function automatically steers the car into parallel and bay parking spaces, and also out of parallel parking spaces. The system assists the driver by automatically carrying out the optimum steering movements in order to reverse-park on the ideal line. The measurement of the parking space, the allocation of the starting position and the steering movements are automatically undertaken by Park Assist – all the driver has to do is operate the accelerator and the brake. This means that the driver retains control of the car at all times.
- **Level 2 (Partial Automation) – Park Assist:** Partial automated parking into and out of a parking space in a public or private parking area or garage. The process is initiated remotely, e.g. via smartphone or adapted remote key. The vehicle carries out the manoeuvre by itself. The driver can be located outside of the vehicle, but has to monitor the system and can stop the parking manoeuvre if required.
- **Level 4 (High Automation) – Parking Garage Pilot:** Highly automated parking including manoeuvring to and from parking place (driverless valet parking). In parking garages, the driver does not have to monitor the operation and may leave once the system is active. The process is initiated remotely, for instance via a smartphone or an adapted remote key.

Light Detection and Ranging (LIDAR)

An expensive, but extremely accurate technology, which is effectively a Laser based version of Radar and used in autonomous vehicles. The LIDAR unit, usually sits on top of the vehicle roof to enable unhindered 360-degree view of the area surrounding the vehicle. 64 lasers spin at about 900 rpm and create a detailed 360-degree 3D map of the surrounding environment in order to view all obstacles in real time. This unit bounces laser beams off object surfaces up to 100m around the autonomous vehicle and then builds a 3D picture from this raw data via the vehicles microprocessor, to accurately determine the identity and distance of the object (3).

Light Emitting Diode (LED) Headlights

Headlights that use an array of LEDs to provide forward illumination. LED headlights provide a “whiter” light than HID units, but they are more directional and typically produce less light overall (6).

Local Coordination

An activity to instruct equipped vehicles, or streams of equipped vehicles, already on the highway and within a certain distance of each other to speed up or slow down to facilitate clustering. This local coordination effort helps creating a cluster to support CV applications such as Cooperative Adaptive Cruise Control (CACC) (2). Also see “Ad Hoc Clustering”.

Long Term Evolution (LTE)

A mobile telephone standard that accelerates the expansion of mobile Internet use. LTE allows data transfer rates of between 100 and 300 Mbps, and can be used to rapidly download HD movies to a car’s infotainment system, for example – even while the vehicle is in motion (11).

Machine Learning

A subset of AI that gives machines the ability to learn on their own, resulting in algorithms that make data-driven decisions (7).

Machine Vision

A technology used to provide imaging-based automatic inspection and analysis for such applications as automated inspection, process control, and robot guidance, usually in industry. Machine vision is a term encompassing a large number of technologies, software and hardware products, integrated systems, actions, methods and expertise (45).

Mobility as a Service (MaaS)

The integration of various forms of transport services into a single mobility service accessible on demand. To meet a customer’s request, a MaaS operator facilitates a diverse menu of transport options such as public transport, ride-, car- or bike-sharing, taxi or car rental/lease, or a combination thereof. For the user, MaaS can offer added value through use of a single application to provide access to mobility, with a single payment channel instead of multiple ticketing and payment operations (38).

Mobility Connection Protection (MCP)

An application providing passengers with real-time journey information across various transport modes to allow them to more accurately predict whether they will make their next connection. Travellers can use their mobile devices to make a request for a connection to wait. If multiple people on a delayed transit vehicle will miss their next connection, transportation providers can adjust departures to enable the passengers to make their next connection (3).

Natural Language Processing (NLP)

A form of AI that enables the vehicle to understand and respond to natural human speech (7). The computer must recognize what language we are using and then interpret what we say into a question it understands. It must then find the answer and then phrase the response in our language. NLP is an area of artificial intelligence research that is attempting to do just that (25).

National Transportation Communications for ITS Protocol (NTCIP)

A family of standards that provides both the rules for communicating (called protocols) and the vocabulary (called objects) necessary to allow electronic traffic control equipment from different manufacturers to operate with each other as a system. The NTCIP is the first set of standards for

the transportation industry that allows traffic control systems to be built using a “mix and match” approach with equipment from different manufacturers. Therefore, NTCIP standards reduce the need for reliance on specific equipment vendors and customized one-of-a-kind software. To assure both manufacturer and user community support, NTCIP is a joint product of the National Electronics Manufacturers Association (NEMA), the American Association of State highway and Transportation Officials (AASHTO), and the Institute of Transportation Engineers (ITE) (46).

Object and Event Detection and Response

The detection by the driver or automated driving systems of any circumstance that is relevant to the immediate driving task, as well as the implementation of the appropriate driver or system response to such circumstance (42).

Obstacle Detection

An ADAS feature sensing slow-moving or stationary objects ahead of the vehicle, usually when driving at low speeds, and alerting the driver with a flashing command to brake the vehicle, along with an audible warning and/or a vibration at the steering wheel and/or in the driver’s seat (3).

Operational Design Domain

A domain describing the specific conditions under which a given automated driving system or feature is intended to function, in the automated driving environment. An area that is limited by either geography or operating conditions under which a vehicle or autonomous features may be intended to work. Examples include Freeways, downtown areas, roadways with speed limits < 35 mph (42).

Original Equipment (OE)

Components used to build the vehicle at the factory or are available as service replacements through franchised dealers (6).

Original Equipment Manufacturer (OEM)

A company that produces hardware to be marketed under another company's brand name. For example, if Samsung makes a monitor that will be marketed by Dell, a "Dell" label will get stuck on the front, but the OEM of the monitor is Samsung (26).

On-Board Equipment (OBE)

A piece of ITS related hardware that is located in a vehicle to collect data from the vehicle and/or provide an interface through which ITS services can be provided, e.g. tolls, navigation, trip planning, travel information (1).

On-Board Diagnostics (OBD)

A built-in diagnostic system on all newer vehicles that monitors vehicle emissions control systems for proper operation. Problems that cause an increase in emissions will illuminate the “check engine” Malfunction Indicator Light (MIL) on the dash. The OBD system also provides a standardized Diagnostic Link Connector (DLC) for attaching diagnostic tools to the vehicle (6).

Opt-In Services

Services that can be provided only when a user opts in. A connected vehicle may require a user to opt-in prior to transmitting any ‘sensitive’ data. Each opt-in prompt shall provide the user with a full description of the data that may potentially be transmitted if the user agrees to the option (5).

Over-the-Air (OTA) Update:

Software or firmware updates to a vehicle that are downloaded from the cloud (7). Connected vehicles are increasingly enabled to receive remote OTA software updates and transmit diagnostic and operational data from on-board systems and components. By leveraging vehicle connectivity in this way automakers can significantly reduce recall expenses, improve cybersecurity response time, increase product quality and operational efficiency (27).

Park Assist

A system of ultrasonic sensors on the front and/or rear bumpers that provide the driver with visual, audible and/or tactile alerts as their vehicle approaches a stationary object (6). Most manufacturers are incorporating this feature into vehicles that perform self-parallel parking.

Perception (*sense*)

The first of the three stages of in-vehicle compute required for autonomous driving (*sense, fuse, decide*). In this stage, the vehicle collects data from dozens of sensors, including LIDAR, radar, and cameras (7).

Platooning

A method of grouping vehicles together, primarily to increase the road capacity, which will lead up to fully automated vehicles on a wide scale. Platooning will decrease the distances between cars or trucks and would allow vehicles to accelerate or brake simultaneously. This method also allows for a closer headway between vehicles by eliminating reacting distance needed for human reaction (28). Smart cars (e.g. autonomous vehicles) with artificial intelligence could automatically join and leave platoons (3).

Privacy

The ability of an individual or group to seclude themselves or seclude information about themselves, thereby revealing themselves selectively (1). Privacy is considered a huge concern with connected vehicle operation since a lot of communication takes place in an environment that may risk the privacy of users.

Rain-Sensing Wipers

Windshield wipers whose rate of operation is electronically controlled based on the amount of moisture on the windshield (6).

Rear View Camera

A camera mounted at the back of a vehicle that displays a picture on a screen in the dash or rear-view mirror of what is behind the vehicle when the transmission is in reverse (6).

Real Time Data (RTD)

Data that are collected continuously and made available for immediate processing. Vehicle RTD includes information about vehicles such as current fuel consumption, braking behavior and temperature, and information on the current level of traffic or the state of the road ahead (11).

Real Time Kinematics (RTK)

A differential global navigation satellite system (GNSS) technique which provides high positioning performance in the vicinity of a base station. The technique is based on the use of carrier measurements and the transmission of corrections from the base station, whose location is well known, to the rover, so that the main errors that drive the stand-alone positioning cancel out. A RTK base station covers a service area spreading about 10 or 20 kilometers and a real-time communication channel is needed connecting base and rover. RTK, which achieves performances in the range of a few centimeters, is a technique commonly used in surveying applications (44).

Real Time Traffic Information (RTTI)

A service that provides drivers with information about the current state of traffic in a road network. It is updated to show how conditions are changing and may apply to all or part(s) of the road network (1).

Reinforcement Learning

An area of machine learning inspired by behaviorist psychology, concerned with how software agent ought to take actions in an environment so as to maximize some notion of cumulative reward. Reinforcement learning differs from standard supervised learning in that correct input/output pairs are never presented, nor sub-optimal actions explicitly corrected (41).

Retrofit Device

A component that has been installed after a vehicle or part of the transport infrastructure was constructed. To retrofit is to install on-board equipment into existing vehicles for communication with other vehicles, the infrastructure or portable communication devices. Retrofits are done with the involvement of the vehicle manufacturer, as contrasted with aftermarket modifications, which do not involve the vehicle manufacturer. Retrofitted devices, therefore, can access proprietary vehicle-based data (1).

Roadside Equipment (RSE)

A piece of ITS related hardware located at the side of the road, exchanging data with vehicles in its locality and in some instances, providing an interface through which travelers can access ITS related services, e.g. Public Transport schedules (1). The term Roadside Equipment (RSE) has been used to describe a broader set of field equipment, incorporating the narrowly-defined RSU and other functional components such as applications. See also “Roadside Unit”.

Roadside Unit (RSU)

A DSRC transceiver that is mounted along a road or pedestrian passageway. An RSU may also be mounted on a vehicle or is hand carried, but it may only operate when the vehicle or hand carried unit is stationary. Furthermore, an RSU operating under this part is restricted to the location where it is licensed to operate. However, portable or hand-held RSUs are permitted to

operate where they do not interfere with a site licensed operation. A RSU broadcasts data to OBUs or exchanges data with OBUs in its communications zone. An RSU also provides channel assignments and operating instructions to OBUs in its communications zone, when required (5). See also “Roadside Equipment”.

Security Credential Management System (SCMS)

Security system for cooperative vehicle-to-vehicle crash avoidance applications using 5.9 GHz DSRC wireless communications (5).

Self-Driving Vehicle

See “Terminologies for a Vehicle with Automation Capability” and “Levels of Driving Automation”.

Sensor Fusion (*fuse*)

The second of the three stages of in-vehicle compute required for autonomous driving (*sense, fuse, decide*). In this stage, the vehicle correlates and fuses sensor data to create a model of its environment (7).

Signal Phase and Timing (SPaT)

The signal state of the intersection and how long this state will persist for each approach and lane that is active, according to the SPaT Benefits Report. The SPaT message sends the current state of each phase, with all-red intervals not transmitted. Movements are given to specific lanes and approaches by use of the lane numbers present in the message. In a connected vehicle environment, the message is sent from the roadway infrastructure to approaching vehicles (1).

Smart Park

A United States Department of Transportation (USDOT) Federal Motor Carriers Safety Administration (FMCSA) (8) (29) project to demonstrate technology for conveying real-time information on parking availability to truckers on the road (1).

Social Equity

The situation in which all people within a society or group have the same status with respect to access to and use of CV technology and products (5).

Software Development Kit (SDK)

A set of tools—such as performance libraries, leading compilers, performance and power analyzers, and debuggers—that speeds the time it takes for developers to build software (7).

Standard Message Sets

A set of messages which are the primary means by which vehicles communicate with each other and with the roadway infrastructure. Two of the representative standard message sets are SAE J2735 and SAE J2945, defined by the Society of Automotive Engineers (SAE) (47). J2735 defines format and structure of message, data frames and data elements for exchanging V2V and V2I information while J2945 describes use cases and performance requirements for J2735 messages (48). Please see “Table 2 SAE J2945 Standard Message Set” and “Table 3 SAE J2735 Standard Message Set” in the appendix for details.

Telematics

A multi-discipline term, encompassing telecommunications, vehicular technologies, road transportation, road safety, electrical/electronic engineering, multimedia, wireless and Internet technologies. Telematics can involve sending, receiving and storing information via telecom devices, to enable control of remote objects. Vehicle Telematics, (which is most Telematics usage today) specifically defines the use of such systems within road vehicles, including GPS navigation, integrated hands-free cell phones, wireless safety communications and ADAS (3).

Terminologies for a Vehicle with Automation Capability

The terminologies that have been widely used to call a vehicle with the automation capability. These are an automated vehicle, an autonomous vehicle, a self-driving vehicle, and a driverless vehicle. It should be noted that some people use these terminologies interchangeably without any clear distinctions while other people attempt to differentiate the terminologies and use a specific term over the other. One of the example comparisons of these four terminologies is provided below:

“Today, most people use the terms Autonomous, Automated, Self-Driving, and Driverless as interchangeable. Yet some people in the field make a point of the differences. If I understand these differences correctly, a self-driving car is not as advanced as driverless, in that driverless doesn’t have the back-up of a person taking control, and self-driving might. Driverless taxis are not merely self-driving, they pick up passengers and may be personless. In SAE terms, driverless is Level 5, while self-driving is Level 4 or below. Generally, the difference between automatic (or automated) and autonomous is the degree of human intervention. An automated car does not have the level of intelligence or independence that an autonomous car has. So driverless and autonomous are nearer to synonyms, as are self-driving and automated. A truly autonomous car would decide on destination and route as well as control within the lanes. An automated car would follow orders about destination and route, and may only adopt some lane-keeping or car-following guidance (55).”

Given that there is no consensus on the definitions of these terminologies as of now, a few example definitions from the existing source are provided below.

- **Automated Vehicle:**
 - A vehicle in which at least some aspects of a safety-critical control function (e.g., steering, throttle, or braking) occur without direct driver input. Vehicles that provide safety warnings to drivers (forward crash warning, for example) but do not perform a control function are, in this context, not considered automated, even though the technology necessary to provide that warning involves varying degrees of automation (e.g., the necessary data are received and processed, and the warning is given, without driver input). Automated vehicles may use onboard sensors, cameras, GPS, and telecommunications to obtain information in order to make their own judgments regarding safety-critical situations and act appropriately by effectuating control at some level (57).
- **Self-Driving Vehicle:**
 - A vehicle having the ability to drive by itself using onboard sensors, without the need of any intervention from human driver (3).

- A self-driving car is not as advanced as driverless, in that driverless doesn't have the back-up of a person taking control, and self-driving might. Driverless taxis are not merely self-driving, they pick up passengers and may be personless. In SAE terms, driverless is Level 5, while self-driving is Level 4 or below (55).
- **Autonomous Vehicle:**
 - A vehicle that is capable of sensing its environment and navigating without human input. A human may select a destination but is not required to mechanically operate the vehicle. Autonomous vehicles sense their surroundings with such techniques as radar, LIDAR, GPS technology, or computer vision. Advanced control systems on board the vehicle then interpret the sensor information to identify the appropriate navigation paths and obstacles and interpret the relevant signs (56). Given that driverless and autonomous are nearer to synonyms, autonomous is Level 5 in SAE terms (55).
 - A vehicle in which vehicle operation occurs without direct human driver input to control key functions such as steering, acceleration, and braking. There are various degrees of autonomy, but future systems will be principally designed so that the vehicle's passenger is not required to monitor the roadway or intervene in the operation of the vehicles in any way (3).
- **Driverless Vehicle:**
 - A driverless car (sometimes called a self-driving car, an automated car or an autonomous vehicle) is a robotic vehicle that is designed to travel between destinations without a human operator. To qualify as fully autonomous, a vehicle must be able to navigate without human intervention to a predetermined destination over roads that have not been adapted for its use (53).

Traction Control System (TCS)

A system that uses the ABS components to limit wheel spin when accelerating on slippery surfaces. More advanced systems can also retard engine spark timing and automatically back off the throttle when necessary to control wheel spin (6).

Transit Signal Priority (TSP)

A signal system that allows transit agencies to manage service by granting bus right of way at a traffic signal based on a number of factors, such as schedule adherence or passenger loads (30), (31), (32).

An operational strategy that facilitates the movement of transit vehicles, either buses or streetcars, through traffic-signal controlled intersections. Objectives of TSP include improved schedule adherence and improved transit travel time efficiency while minimizing impacts to normal traffic operations e trips by providing travelers with choices relative to route, time, and mode (52).

Vehicle Application

A software program with an interface that provides functionality enabling people to realize safety, mobility, environmental, or other benefits (5)(4). The term "app" applies in general to any form of application software. Nowadays, however, it is used mostly to refer to applications for smartphones and tablet computers, which are acquired from an online shop integrated into the

operating system and can therefore be installed directly on the smartphone. In the automotive context, there are apps for motorists to aid navigation or display parking ticket vending machines, for example (11).

Vehicle to Infrastructure (V2I) Communication

A communication that promotes the exchange of information between the vehicles and the infrastructure (11).

Vehicle to Vehicle (V2V) Communication

A communication that promotes the exchange of information between vehicles (11).

Vehicle to X (V2X) Communication

Pronounced “vehicle to many”, a communication that promotes the exchange of information between the vehicles and various counterparts including other means of transport, the infrastructure, traffic management centers and various Internet applications (11).

A communication allowing the car to communicate with various, non-vehicle located, smart enabled road infrastructure, such as electronics built in to traffic signals, stoplights, speed signs, bollards, barriers, message boards etc. (3).

Vision Processing

The technologies used to provide image-based analysis (also called machine vision) (7). Computer vision processing provides quantitative and qualitative information from visual data. Much like the process of visual reasoning of human vision; it can distinguish between objects, classify them, sort them according to their size, and so forth. Computer vision, like image processing, takes images as input. However, it returns another type of output, namely information on size, color, number, etc. In general, image processing methods are harnessed for achieving tasks of computer vision (33).

Wireless Access for Vehicular Environments (WAVE)

A vehicular communication system that was an amendment to the existing IEEE 802.11 wireless standard that adds wireless access in vehicular environments, known as WAVE. IEEE802.11p lays down certain enhancements to the existing wireless 802.11 to enable support of Intelligent Transportation Systems (ITS) applications. This support includes the exchange of data between vehicle to vehicle and also vehicle to infrastructure, known as V2V and V2X, which will be vital data resources in the Autonomous driving era (3).

Wireless Local Area Network (WLAN)

A local radio network usually operating to a specification from the IEEE-802.11 family. In some countries, the term Wi-Fi is commonly used for this narrower meaning, although it is frequently regarded as synonymous (11).

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APPENDIX

Table 3 SAE J2945 Standard Message Set (47) (48)

| Message | Attributes |
|----------|---|
| J2945/0 | Common Requirements for (DSRC) Minimum Performance (also called “base” or “slash zero”) |
| J2945/1 | On-board Minimum Performance Requirements for V2V Safety Systems |
| J2945/2 | DSRC Requirements for V2V Safety Awareness |
| J2945/3 | Weather and Road Reporting |
| J2945/4 | Requirement for TIM |
| J2945/5 | Mayday System Requirements |
| J2945/6 | Performance Requirements for Coordinated Maneuvers (Platooning and CACC) |
| J2945/7 | Performance Requirements for Transit Systems |
| J2945/8 | Performance Requirements for Freight Systems |
| J2945/9 | Performance Requirements for Safety Communications to Vulnerable Road Users |
| J2945/10 | System Requirements and Guidance for using SPaT and MAP messages |

Table 4 SAE JS2735 Standard Message Set (47) (48)

| Message | Name | Attributes |
|---------|------------------------------------|--|
| #18 | MAP | Provides intersection and roadway lane geometry data for one or more locations (e.g. intersections and fragments of maps). |
| #19 | Signal Phasing and Timing (SPaT) | Provides the current signal / phase timing data (times at which signals will change) for one or more signalized intersections, as well as other time of day status details. |
| #20 | Basic Safety Message (BSM) | Core V2V Safety Message Broadcast by vehicles to provide situational data (location, heading, speed, etc.) to surrounding vehicles, used to assess threat potentials |
| #21 | Personal Safety Message (PSM) | Broadcast by Vulnerable Road User (VRU) devices to announce their presence to approaching vehicles |
| #25 | Probe Data Management | Broadcast by RSUs to instruct vehicles to adjust data (snapshot) collection thresholds and/or transmission strategy |
| #30 | Signal Status Message (SSM) | Broadcast by RSUs to announce pending Priority/Preemption requests |
| #29 | Signal Request Message (SRM) | Broadcast by vehicles to request Priority/Pre-emption |
| #31 | Traveler Information Message (TIM) | The TIM message contains a variety of traffic condition and “advanced traveler” messages. It provides the means to inform the public about both incidents (traffic accidents) and pre-planned roadwork events. |
| #33 | Basic Information Message (BIM) | Under Development and may replace the TIM |

Table 5 Various Related Associations

| Association | Role |
|--|---|
| International Transportation Safety Association (ITSA) (https://itsasafety.org/) | Founded on the notion that independent non-judicial investigations of transportation accidents contribute significantly to the safety of the traveling public |
| Transportation Intermediaries Association (TIA) (http://www.tianet.org/) | Act as a facilitator to arrange the efficient and economical movement of goods. They serve tens of thousands of shippers and carriers, bringing together the transportation needs of the cargo interests with the corresponding capacity and special equipment offered by rail, motor, air, and ocean carriers. |
| Advanced Transit Association (Atra) (http://www.advancedtransit.org/) | Aims at increasing the knowledge and understanding of innovative transit concepts. |
| American Association of State Highway and Transportation Officials (AASHTO) (https://www.transportation.org/home/organization/) | AASHTO works to educate the public and key decision makers about the critical role that transportation plays in securing a good quality of life and sound economy for our nation. |
| American Public Transportation Association (APTA) (http://www.apta.com/Pages/default.aspx) | To strengthen and improve public transportation, APTA serves and leads its diverse membership through advocacy, innovation and information sharing. |
| American Association of Airport Executives (AAAE) (https://www.aaae.org/) | Represents thousands of airport management personnel at public-use commercial and general aviation airports. |
| National Industrial Transportation League (NITL) (http://www.nitl.org/about-nitl/) | Work towards shippers' interests for all types of freight transportation systems |